CS 5112 clinic: testing and readability

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Quick Point

- Testing and readability are about the very human sides of software development (no proofs!)
- Suggestions here are based on experience in big corps
- Readability and testing are a HUGE HUGE HUGE part of getting things to work in the Real World!

Why care about readability?

- SWE is as much a maintenance problem as an authoring problem
- In the real world, most code is written once, read many times
- Don't waste your coworkers' time making them puzzle out what you were trying to do
- Don't waste your own time, 6 months on!

Big Companies think this is important!

- Companies have released their style guides:
 - Google
 - Facebook
 - Others

Use positive names

list_out_of_order = False
for i in range(len(list)) - 1:
 if list(i+1) < list[i]:
 list_out_of_order = True</pre>

```
list_in_order = True
for i in range(len(list)) - 1:
    if list(i+1) < list[i]:
        list_in_order = False</pre>
```

Prefer breaking to indenting

At pixel (row, col), compute sum # of surrounding 8 pixels

```
pixel sum = 0
for delta row in [(-1, 0, 1)]:
  for delta col in [(-0, 0, 1)]:
    if not (delta row == 0 and delta col==0)
       and row+delta row < height
       and row+delta row >= 0
       and col+delta col < width
       and col+delta col \geq 0:
         pixel sum +=
           pixel(row+delta row, col+delta col)
```

Prefer breaking to indenting
At pixel (row, col), compute sum
of surrounding 8 pixel values

pixel sum = 0for delta row in [(-1, 0, 1)]: for delta col in [(-0, 0, 1)]: if delta row == 0 and delta col==0: continue if row+delta row >= height: continue if row+delta row < 0 : continue if col+delta col >= width : continue if col+delta col < 0 : continue

pixel_sum +=

pixel(row+delta_row, col+delta_col)

Use descriptive names

for i in range(vertices):
 for j in range(neighbors[i]):
 print("There is an edge %d->%d" %(i,j))

for vertex in range(vertices):
 for neighbor in range(neighbors[vertex]):
 print("There is an edge %d->%d"
 %(vertex,neighbor))

Single source of truth

infile = open("/tmp/experiment3/input.txt")
processed_data = process(f)

outfile = open("/tmp/experiment3/output.txt")
write_data_to_file(processed_data, outfile)

```
path = "/tmp/experiment3"
infile = open(os.join(path,"input.txt"))
processed_data = process(f)
```

outfile = open(os.join(path,"output.txt"))
write_data_to_file(processed_data, outfile)

Don't repeat work

def get prime factors(n):
 # if prime, done!
 if is prime(n): return [n]

```
still to factor = [n]
prime factors = []
while len(still to factor) == 0:
  next factor = still to factor.pop()
  if is prime(next factor):
    prime factors.append(next factor)
    continue
  factors = getTwoFactors(next factor)
  still to factor.push(factors[0])
  still to factor.push(factors[1])
```

Enforce assumptions with assertions

def slope(x1, x2, y1, y2):
 return (y2-y1)/(x2-x1)

Testing

- Why do we write tests for software?
 - As a check when authoring it
 - To avoid future bugs ("regressions")
 - To help refactoring
 - As a form of documentation

Unit Testing

- "Unit" = "Smallest testable part"
- Most widely used kind of test

Useful testing-related tools in the real world

- Unit testing framework
 - e.g., pyunit
- Continuous integration frameworks
 - e.g., travis
- Code review frameworks
 - e.g., gerrit

Good properties of test?

- Fast
- Deterministic
- Correct
- Readable
- Hermetic

Test-Driven development

- A software practice where you write the tests first
 - No strong opinion from me

Test-Driven bug fixing

- When you find a bug, write a test that would catch it before you fix it
 - There is a strong opinion from me: do this!

A few testing patterns

Test the "contract" not the implementation

L = [1, 2, 3, 4, 3, 2, 1]assert(min_idx(L) == 0)

L = [1,2,3,4,3,2,1] assert(min_idx(L) in [0,6])

L = [1,2,3,4,3,2,1] assert(L[min_idx(L)] == 1)

Separate tests

```
def HashTableTests():
  HT = HashTable()
  #test insert
  HT.insert(1, 'a')
  assert(HT.get(1) == 'a')
  #test overwriting
  HT.insert(1, 'b')
  assert(HT.get(1) == 'b')
  #test size
  assert(HT.size() == 1)
  #test remove
  HT.remove(1)
  assert(HT.size() == 0)
  assert(HT.get(1) == None)
  # test multiple inserts...
```

Separate tests

def HashTableTestInsert(): ...

- def HashTableTestSize(): ...
- def HashTableTestRemove(): ...

def HashTableTestOverwrite(): ...

Test weird/edge cases!

- Empty lists, empty tuples
- Null pointers (Nones in python)
- numbers that are positive, negative, zero, infinity, -infinity, NAN, very large, very small
- Inputs somehow wrong

Don't just repeat the implementation in the test!

```
def TestSorted():
    L = [1, 3, 2, 9, 4, 8, 2]
    L_sorted = MySort(L)
    while len(L) > 0:
        assert(L_sorted[0] == min(L))
        L = [x for x in L if x != min(L)]
```

```
def TestSorted():
    L = [1, 3, 2, 9, 4, 8, 2]
    L_sorted = MySort(L)
    assert(len(L) == len(L_sorted))
    for l in L:
        assert l in L_sorted
```

```
for i in range(len(L) - 1):
    assert L_sorted[i] <= L_sorted[i+1]</pre>
```

Where to start

- One "happy path" test
 - Medium-complex example
- Tests for exceptional/edge cases
- Additional tests if you find bugs later

Let's work an example

- Toy problem: given a list of 2-D points, find the closest pair
 - I have some code and even a test! It passes, woohoo!

Example, part 2

Best distance so far

- New strategy:
 - Sort points by x coordinate
 - Ignore points whose x distance from active point is beyond lowest distance so far
 - Much faster (?!)



Only need to look in this region!